

SOCCER



Teams \ Scores	Soccer Goals								
	1H	2H	X-Time	PK1	PK2	PK3	PK4	PK5	Total

Suggested rules

- You get 4 throws to try for as many points as possible per half/Extra Time and penalty kicks (shootout).
- You can play where you have to throw in order from 1-3. If you make it into the 1 point hole, you then go for the 2 point hole, and so on.
- If you miss the first hole you then have 2 options:
 - You have to make the bag in the hole to move on. If you miss hole 1, you have to do it again, until you make it, and then you can move to hole number 2, and so on.
 - You don't have to make the bag in hole 1 and you can still move onto hole 2, and so on.
 - If a bag is thrown into the BLOCKED hole, your turn is over.

Example possession

- First throw you make a bag into the 1 hole.
- Second throw you make a bag into the 2 hole.
- Third throw you miss a bag going for the 3 hole.
- Fourth throw you make a bag into the 3 hole.

Total score for this turn = 6

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HOCKEY



Teams \ Scores	Hockey Goals					
	1P	2P	3P	Over-Time 1	Over-Time 2	Total

Suggested rules

Standard Game

You get 4 throws to try to score a GOAL per PERIOD. At the end of the 3 PERIODS and OVERTIME, the most points wins.

- You must go in order: PASS-ASSIST-GOAL
- If you score a GOAL on your third throw, you get a bonus throw on your fourth to try for another GOAL.
- If you throw a bag into the SAVE hole, your turn is over.

Faceoff

You get 4 throws to try for as many points as possible. At the end of the 3 PERIODS and OVERTIME, the most points wins.

- PASS = 1 point
- ASSIST = 2 points
- GOAL = 3 points
- SAVE = -1 point

HOCKEY



Teams \ Scores	Hockey Goals					
	1P	2P	3P	Over-Time 1	Over-Time 2	Total

Suggested rules

Standard Game

You get 4 throws to try to score a goal per PERIOD. At the end of the 3 PERIODS and OVERTIME, the most points wins.

- You must go in order: PASS-ASSIST-GOAL
- If you score a GOAL on your third throw, you get a bonus throw on your fourth to try for another GOAL.
- If you throw a bag into the SAVE hole, your turn is over.

Faceoff

You get 4 throws to try for as many points as possible. At the end of the 3 periods and overtime, the most points wins.

- PASS = 1 point
- ASSIST = 2 points
- GOAL = 3 points
- SAVE = -1 point